

**AGENDA
CITY OF REVERE
LICENSING MEETING AGENDA
OCTOBER 2, 2015**

The following matters will come before the Revere License Commission at a special meeting on Friday, October 2, 2015 at 10:30 a.m. in the Council Chamber, located on the 2nd floor, in Revere City Hall, 281 Broadway.

Meeting previously filed with the "City Clerk"

APPLICATIONS SUBMITTED FOR CONSIDERATION

Item #1

Off The Boat, Inc.

d/b/a **D'Amelio's Off The Boat Restaurant**

304-306 Revere Street

Antonietta D'Amelio, Manager

Application for Two One-Day Entertainment Licenses: Application of Off The Boat, Inc. d/b/a D'Amelio's Off The Boat Restaurant, 304-306 Revere Street, Antonietta D'Amelio, Manager, for two One-day Entertainment License to be exercised at the same location on October 2-3, 2015 from 8 p.m. – 11 p.m., said entertainment to consist of a live singer.

Item #2

Better Block Revere

Shirley Ave Neighborhood

Erikk Hokenson, Event Manager

Application to Reschedule Previously Approved Two-Day Common Victualler and Entertainment Licenses: Application of Better Block Revere, a neighborhood improvement event sponsored by the City of Revere, The Neighborhood Developers, CAPIC, and MassDevelopment, to reschedule previously approved two-day licenses for Common Victualler and Entertainment, to be exercised on October 2-3, 2015, from 11 a.m. – 3 p.m., and 5 p.m. – 9 p.m. Entertainment will consist of live music in the parking lot of Ocean Mac, at 175 Shirley Avenue, and Common Victualler will consist of food stalls at the same location, as well as the parking lot at 175 Shirley Avenue. The new dates will be October 16-17, 2015.

Item #3

Revere Beach Partnership

150 Beach Street

Kaitlyn Montagna, Event Manager

Application for One-Day Malt/Wine License: Application of Revere Beach Partnership, 150 Beach Street, Revere, Kaitlyn Montagna, Event Manager, for a Special One-Day Malt/Wine Beverage License, to be exercised on Sunday, October 18, 2015 from 10 a.m. – 11 a.m. in a tent on Revere Beach across from Kelly's Roast Beef.